



# Motivation

Prior Learning from Demonstrations (LfD) cannot handle large morphological mismatches between expert and student.

Morphological Adaptation in Imitation Learning (MAIL) is a cross-morphology LfD method that can handle such mismatches, even with suboptimal teacher demonstrations.



**State** *s*: xyz of each particle that is used to represent object.

Action *a*: pick (xyz) and place (xyz).



# Learning Robot Manipulation from **Cross-Morphology Demonstration**

Random

effectors

Teache

(S, S')

n end



Generalizes across task variations and object properties. Extends from state-based demonstrations to observation-based policy.

### Learned Dynamics

- CNN-LSTM-based forward dynamics model or Transformers.
- Objective: Minimize error in particle displacements  $\|\Delta P_{sim} - \Delta P_{pred}\|_2$ .

## LfD Method

- Deformable Manipulation from Demonstrations (DMfD) [1], an off-policy actor-critic method for RL + LfD that balances exploration with exploitation.
- Uses advantage-weighted samples in replay buffer, to encourage policy to stay close to stored demo states, similar to AWAC [2].
- Entropy regularization to explore online, similar to SAC [3].
- You can choose any LfD or RL + LfD method.

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### **Trajectory Optimization**

- Cross-Entropy Method (CEM) with the learned model for dynamics.
- Objective function: Match the object's goal state in the demonstration  $\|s_{goal} - s_{H}\|_{2}$ .





MAIL can learn a policy for agents with M end-effectors from teachers with N endeffectors, shown in this rearrangement task.

[1] G. Salhotra, I.-C. A. Liu, M. Dominguez-Kuhne, and G. S. Sukhatme. Learning deformable object manipulation from expert demonstrations. IEEE Robotics and Automation Letters, 2022. [2] X. B. Peng, A. Kumar, G. Zhang, and S. Levine, Advantage-weighted regression: Simple and scalable off-policy reinforcement learning. arXiv preprint arXiv:1910.00177, 2019 [3] T. Harrnoja, A. Zhou, P. Abbeel, and S. Levine. Soft Actor-Critic: Off-Policy Maximum Entropy Deep Reinforcement Learning with a Stochastic Actor. International Conference on Machine Learning, 2018.





### <u>uscresl.github.io/mail</u>

### Results





